



2012 SKILLS COMPETITION COACH'S REGISTRATION PACKAGE

Dear House League Team Coach/Manager,

We are happy to inform you that a Skills Competition Event will again be offered as part of the 2012 Peterborough Liftlock Atom Hockey Tournament and we are inviting all House League Division (E, EE and EEE) teams to participate. The event is scheduled for Tuesday, January 10th, 2012 from 5:30 PM to 9:00 PM at the Evinrude Centre. All rostered players on teams registered in the House League Divisions of the tournament will be eligible to participate in the event at no additional cost.

The Skills Competition consists of 5 skill challenges which have been specifically designed for the skill levels of the participants and will hopefully help to enhance those skill levels. A qualified and experienced service provider will be providing the on-ice management and supervision of the event. As such, we hope that the event will be fun for the players and a positive experience for those watching.

In order to maximize player and team participation, **a player can only be entered to compete in 1 of the 5 skill challenges.** Our service provider has determined the maximum number of players per team

that can be entered for each skill challenge. Coaches should use a fair and reasonable method of selecting a skill challenge for each rostered player.

Please use the information contained in the attached information package to complete the enclosed the Skills Competition Entry Form. The completed form must be submitted as part your Tournament Entry Application by **November 11th, 2011**.

Once your Tournament Entry has been confirmed and we are in receipt of the completed Skills Competition Entry Form, you will be notified of the start times for each one of your players.

Thank you for your anticipated support of the 2012 Skills Competition Event.

Steve Casey,

Tournament Chairman

PETERBOROUGH LIFTLOCK ATOM HOCKEY
TOURNAMENT 2012 SKILLS COMPETITION

ENTRY FORM*

Team Name: _____

Name of Coach/Manager: _____

Contact Information: Phone #: _____

E-Mail: _____

SKILL CHALLENGES:

- Stick Handling: Player 1 _____
 Player 2 _____
 Player 3 _____
 Player 4 _____
 Player 5 _____
- Target Shooting : Player 1 _____
 Player 2 _____
 Player 3 _____
 Player 4 _____
 Player 5 _____
- Shootout: Player 1 _____
- Goaltending:** Player 1 _____
 Player 2 _____

- Speed Skating: Player 1 _____
 Player 2 _____
 Player 3 _____
 Player 4 _____
 Player 5 _____

*Please assign each one of your players to **one** of the 5 Skill Challenges keeping in mind the maximum number of players allowed. Ideally, your players should be spread across all 5 Skill Challenges so as to increase your chances of winning the Team Award. Please print clearly or type names of players and submit as part of Tournament Entry Application

**Teams with more than 1 goaltender can identify a 2nd goaltender

Coach's/Manager's Comments or Request for Special Considerations:

Please remove from package and submit completed form as part of Tournament Entry Application by November 11th, 2011.

PETERBOROUGH LIFTLOCK ATOM HOCKEY
TOURNAMENT 2012 SKILLS COMPETITION
INFORMATION KIT

When? - Tuesday, January 10th, 2012 from 5:30 PM to 9:00 PM

Where? – Evinrude Centre, Liftlock & IGA Ice Pads

Eligibility? - All rostered players on teams registered in the House League Divisions of the tournament (E, EE and EEE) are eligible to participate in the event.

Event Design, Supervision & Management? – Currie Tire Hockey Club, which has 23 years of experience operating a Hockey School in Peterborough has designed the Skills Competition and will be providing the on-ice management and supervision of the event.

Why has a Skills Competition been added to the tournament? – The event was first added to the tournament in 2011. It rounds out a week of tournament activities starting with the Skate with the Petes on Monday night and ending with Championship Sunday. The Skills Competition has been designed to be fun for both the participants and the people watching. It promotes full team participation and player involvement. The event was well received last

year and as such, will hopefully become a highlight and an attraction for participating house league teams.

Why are only House League Teams eligible? – The event is scheduled for Tuesday night so as to round out the Tournament Week and not interfere with the rest of the Tournament Schedule. Most of the House League Teams in the tournament have traditionally been from Peterborough or the surrounding area. These teams would normally start tournament play on the Wednesday or Thursday night. The event will extend the “tournament experience” while not involving over night accommodation for these teams whereas this would not be the case for the travelling teams in other divisions which start tournament play on Friday.

Also, from the standpoint of fairness and providing a positive experience, we did not want House League players competing against players at higher skill levels.

Costs? – There will be no additional cost for teams participating in the event. The event will add to the value of entering the tournament while not increasing the costs to registered teams. Event operating costs will be covered by sponsorship funding and volunteer staff.

Event Design? - The Skills Competition Event consists of 5 Skill Challenges including speed skating, puck control and stick handling, target shooting, shootout and goaltending. The shootout and goaltending skill challenges have been combined into one challenge. All of these skill challenges have been designed to match the skill levels of the participants and will hopefully help to develop those skill levels.

The speed skating and the shootout/goaltending Skill Challenges will occur on one ice pad while the puck control/stick handling and the target shooting Skill Challenges are occurring at the same time on the second ice pad. This will maximize the use of ice time and player participation while maintaining player and parent interest throughout the event.

Event Format? – Each Skill Challenge will involve a Preliminary Round and a Final Round. Using the Speed Skating Skills Challenge as an example, all players selected to participate in Speed Skating will be divided into two groups. Players assigned to the first group will compete in speed skating during the first hour of the event. Players assigned to the second group will compete in speed skating during the second hour. The top five finishers in both of these preliminary rounds will proceed to the final round which will occur during the third hour of the event. The top five finishers in the final round will be recorded with the top three receiving awards. The fourth and fifth place finishers will be recorded and awarded points for purposes of determining the winner of the team award.

The same format will be followed for the Stick Handling, Target Shooting and Shootout/Goaltending Skill Challenges.

Skill Challenge Descriptions & Diagrams?*

*The following Skill Challenge Descriptions may be slightly adjusted given the total number of participants registered.

SKILL CHALLENGE	DESCRIPTIONS	MAXIMUM # OF PARTICIPANTS PER TEAM
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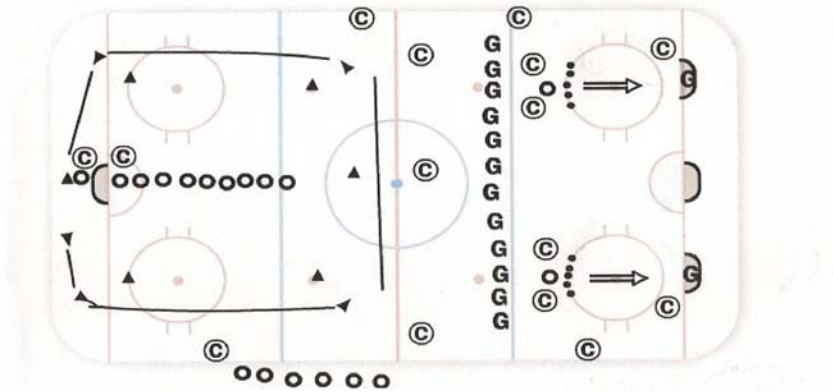
Target Shooting	<p>2 Shooters will be shooting at the same time on two separate nets with targets. Shooters will be given 5 opportunities to hit holes in the targets. Points will be awarded for putting pucks in holes with different values. Top 5 point getters from the preliminary rounds will proceed to the final round where the challenge will be repeated. A shoot off will be used to break ties.</p>	5
Puck Control & Stick Handling	<p>This is a timed event. 2 Skaters will be going through two separate sets of pylons at the same time. Skaters will stick handle a puck through a series of pylons/markers, turn around the last pylon and return through the pylons to the starting line. If a skater loses the puck, he/she must go back and pick it up and continue through the course to the finish line. Skaters with the best 5 times while maintaining control of the puck from the preliminary rounds will proceed to the final round where the challenge will be repeated. A</p>	5

	skate off will be used to break ties.	
Shootout	This Skill Challenge will be combined with Goaltending. 2 sets of Shooters will be shooting on 2 sets of goalies at one end of the ice surface. Shooters will have 5 opportunities to score on a goaltender. Points will be awarded for goals scored. The top five goal scorers from each of the preliminary rounds will proceed to the final round where the challenge will be repeated against goaltenders who reach the final round of the Goaltending Skill Challenge. A shoot off will be used to break ties.	1
Goaltending	This Skill Challenge will be combined with the Shootout. 2 sets of goaltenders will face 2 sets of shooters in the Shootout Competition. Each goalie will attempt to stop 5 scoring attempts by the shooters. Points will be awarded for each stop made by the goaltender. The top five goaltenders from each of the preliminary rounds will	1** ** Teams with more than one goalie may register both in this Skill Challenge.

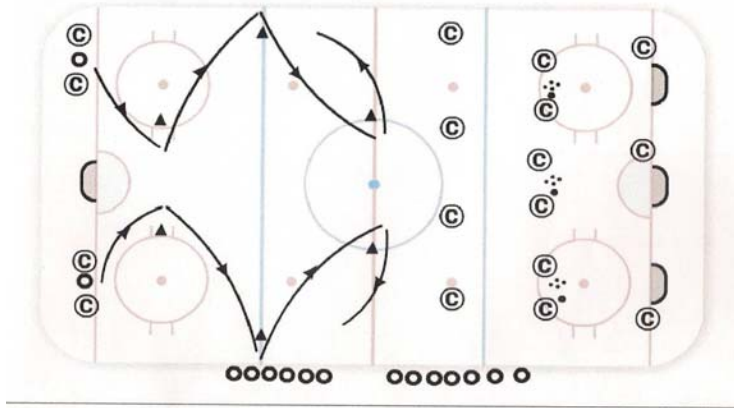
	<p>proceed to the final round where the challenge will be repeated against shooters who reach the final round of the Shootout Skill Challenge. A shoot off will be used to break ties.</p>	
Speed Skating	<p>Skaters will skate against the clock for this event. One at a time, they will skate counter clockwise around a half ice oval delineated by pylons. Skaters with the best 5 times from the preliminary rounds will advance to the final round where the challenge will be repeated. A skate off will be used to break times.</p>	5

Skill Challenge Diagrams?

Speed Skating, Shootout & Goaltending



Puck Control and Stick Handling & Target Shooting



Player Selections? – As part of the design of the event, Currie Tire Hockey Club has determined the maximum number of players per team that can participate in each of the 5 Skill Challenges. Coaches/Managers of teams wanting to enter the Skills Competition are encouraged to use a fair and reasonable method of assigning their rostered players to the available spots for each Skill Challenge keeping in mind a player can only compete in one Skill Challenge and the emphasis on player and team participation.

Why can participants only compete in one Skill

Challenge? – Emphasis is placed on player participation and team participation. In order to accommodate all House League players registered in the tournament and stay within the ice time allocation for the event, participants had to be limited to entering one Skill Challenge. This makes it possible for more players to represent a team rather than one player competing in all Skill Challenges. This should make the event a positive experience for both the participants and those watching while promoting team participation.

Awards? – Player participation, individual performance and team performance will be recognized through event awards. These awards include:

1) Player Participation – all participants will receive an award when registering for their Skill Challenge,

2) 1st, 2nd & 3rd Place Finishers for each of the 5 Skill Challenges,

3) Team Award for the team with the highest point total for 1st, 2nd, 3rd, 4th and 5th place finishers for each of the 5 Skill Challenge.

The 1st, 2nd, and 3rd Place Finisher Awards will be presented to the individual winners at the conclusion of the Skills Competition Event. The Team Award will be presented on Friday night at the Evinrude Centre as part of the Opening Ceremonies for the tournament.

Next Steps? – Once the Tournament Entry Application has been received and approved, the completed Skills Competition Entry Form will be forwarded to the Skills Competition Event Chairperson. A master list of participants will be compiled for each of the 5 Skill Challenges. These lists will be divided in two. Participants on the first list will be assigned to the Preliminary Round starting at 5:30 PM or 5:45 PM depending on the ice pad. Participants on the second list will be assigned to the Preliminary Round starting at 6:30 PM or 6:45 PM again depending on the ice pad. This will be done for each of the Skill Challenges.

Coaches/Managers will be contacted to confirm which Skill Challenge each player has been assigned and the associated start times.

Coaches/Managers will be asked to share this information with their parents and begin preparing their players for the Skills Competition.

What happens on the night of the event? – Event

participants should arrive at the Evinrude Centre 30 minutes before their assigned start times. Participants must be in full equipment and should wear their team sweaters. Due to the limited amount of dressing room space, it might be advisable to have players arrive at the arena with their equipment on minus their skates.

Upon arrival at the arena, participants will need to sign in for their designated Skill Challenge and receive further information as to assigned ice pad and dressing room. There will be reception desks set up in the lobby for each Skill Challenge for this purpose.

After competing in the preliminary round of their designated Skill Challenge, participants will need to remain on the ice while awaiting the results. At the conclusion of the preliminary round, they will be informed as to the need for tie breakers and the names of participants moving on to the final round. Players not making it into the final round, will be encouraged to move into the stands to watch the remainder of the Skills Competition Event and cheer on their teammates.

Players advancing to the final round should be prepared to go on the ice at 7:30 PM or 7:45 PM depending again on ice pad. At the conclusion of the final round, the top three finishers for each of the 5 Skill Challenges will be announced and presented their awards. The Skills Competition Team Award will be presented during the Opening Ceremonies at the Evinrude Centre on Friday evening.

Coaches/Managers will be contacted so as to confirm player/team attendance at the Opening Ceremonies.

Follow up? - Being the second year of the event, we would be most interested in receiving feedback from coaches/managers of participating teams so that it can be improved for next year. Please provide us with your comments by e-mailing Don Yarranton, Event Chairperson, at dbyarranton@cogeco.ca.

